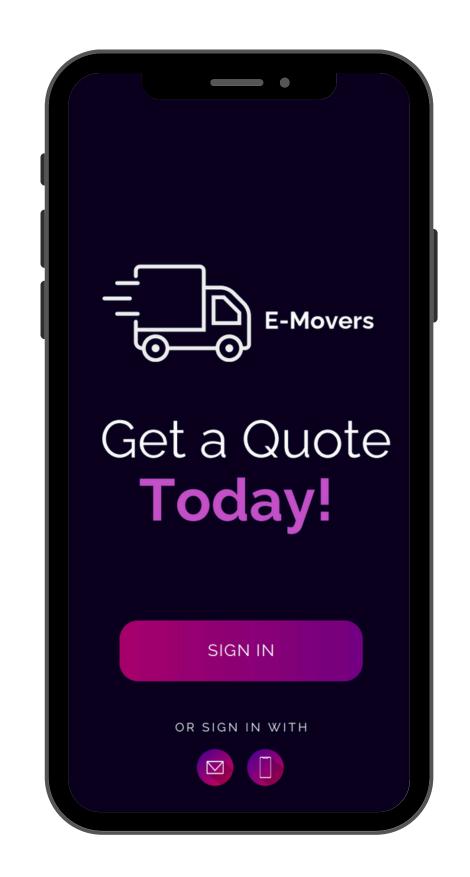
E-HOUSE MOVERS

Presented by:
Aadit Joshi, Elvia Kiran-Miranda,
Harika Chandrasekhar, Aidan Choy, Nihaar
Shah



MEET OUR TEAM



Business Analyst



Harika C Project Manager



Elvia K Product Manager



Nihaar S Product Marketing Manager



Aidan C
Customer/Support
Specialiast

AGENDA

- 1. INTRODUCTION
- 2. PROBLEM STATEMENT
- 3. PROPOSED SOLUTIONS
- 4. PROJECT OVERVIEW
- 5. PROJECT FEASIBILITY
- 6. PROTOTYPE
- 7. CONCLUSION

E-MOVERS



PROBLEM STATEMENT

- Outdated scheduling system
- Extended times to receive estimates

- Missed scheduled appoitments
- Loss of potential revenue

To address these challenges, developing a mobile app is crucial for improving customer satisfaction and driving long-term business growth.

SOLUTION DESCRIPTION



Implement an Interactive App

Streamline estimates to customers

01



Incorporate Effective Data

Use data from customer feedback and revenue

02



Increase Reach

Leverage social media and online campaigns to boost visibility.

03

PROJECT BENEFITS



TANGIBLE:

- Increased annual Revenue & market share
- Reduced operating costs
- Improved operational efficiency

INTANGIBLE:

• Improved customer satisfaction

- Strong competitive position in the market
 - Increased employee morale and productivity

PROJECT OVERVIEW



Project Dates

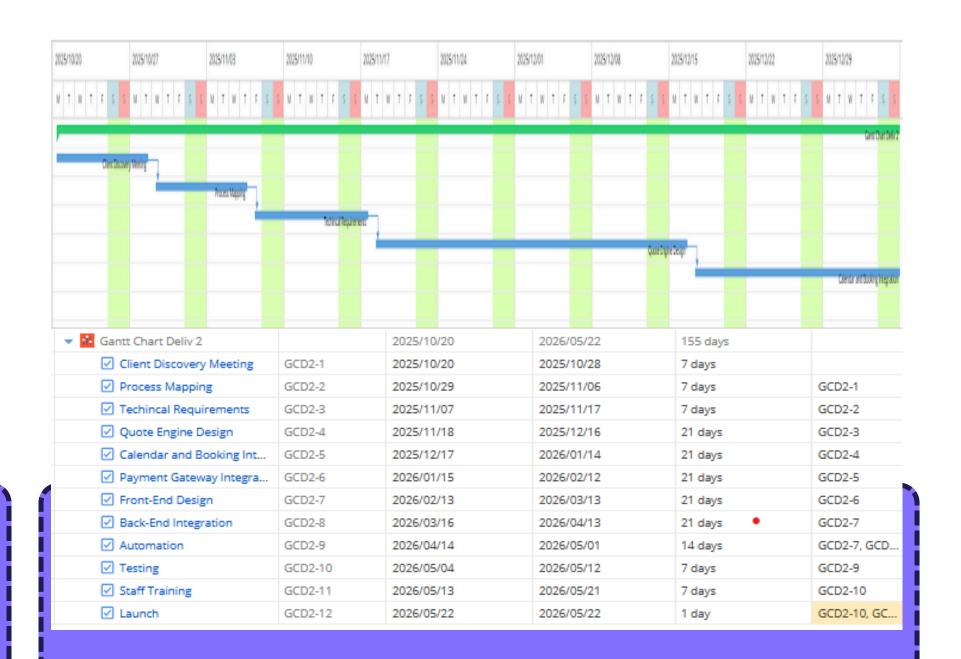
The proposed start date for this project was October 20, 2025

The projected finish date for this project will be May 22, 2026.



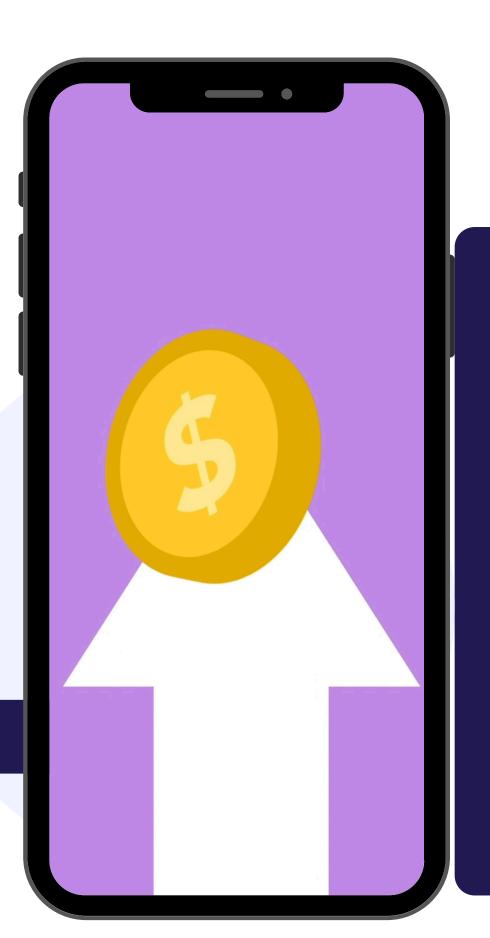
Primary Objectives

- Planning & Requirements (5 weeks)
- System Design (14 weeks)
- Development (14 weeks)
- Implementation (6 weeks)



Final Project Duration: 39 weeks

Gantt Chart



IMPLEMENTATION

Planning (Month 1):

- Define project scope and objectives.
- Assemble the project team and assign roles.

Design (Month 2):

- Create design specifications for the e-commerce platform.
- Develop UI/UX designs.

Development (Month 3-4):

- Build the e-commerce platform.
- Integrate analytics and personalization features.

Testing (Month 5).

- Conduct thorough trials (alpha and beta).
- Gather feedback and make improvements.

Launch (Month 6):

- Launch a marketing campaign.
- Go live with the platform and monitor its performance.

Post-launch (Months 7-12):

- Evaluate performance.
- Make improvements based on user feedback.

RISK ANALYSIS

Technical Challenges:

Risk

Integration issues with existing systems.

Mitigation

Conduct thorough testing and have a dedicated IT support team.

Market Competition:

Risk

Intense competition from established players.

Mitigation

Focus on unique value propositions and innovative features.

Cybersecurity Threats:

Risk

Potential data breaches and cyberattacks.

Mitigation

Potential data breaches and cyberattacks.

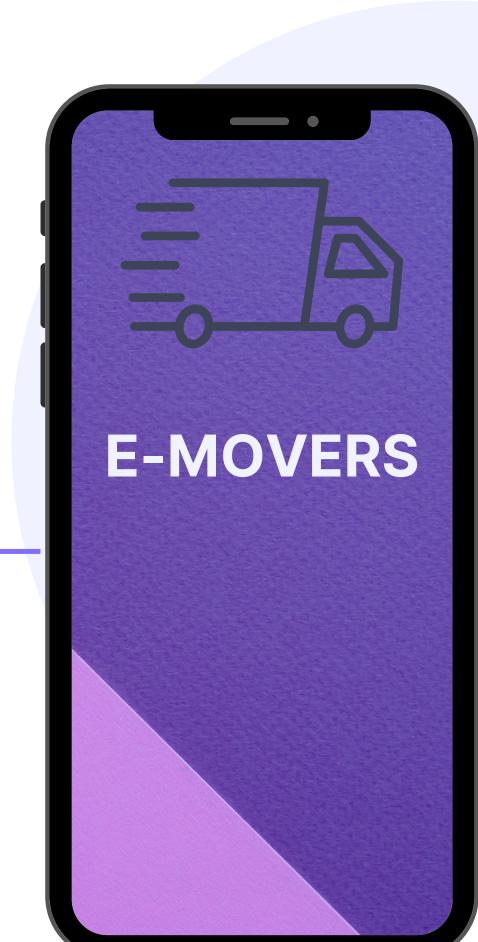
Regulatory Changes:

Risk

New regulations impacting ecommerce operations.

Mitigation

Stay updated on regulatory changes and ensure compliance.



PROJECT COSTS

NET PRESENT VALUE

@ year 5

\$5,895.38

R0I
39%

ONE-TIME COSTS:

- Website Development
- System Setup
- Training

RECURRING COSTS:

- Software Subscriptions
- System
 Maintenance/Updates
- Customer Support/Monitoring

BREAK-EVEN ANALYSIS

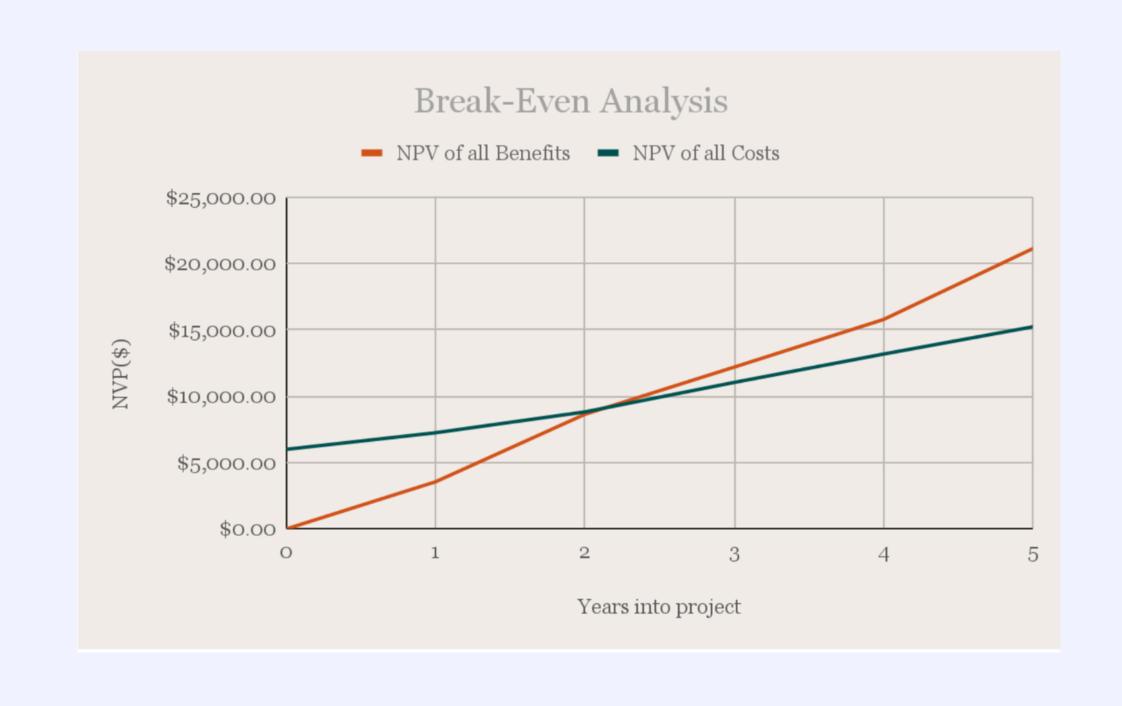
INITIAL INVESTMENT

\$6000

BREAK-EVEN

at

YEAR 2



MOBILE APP

	E-Movers	
Welcome		
Email Address		
Email Address I		
Password		
Password		
	Log In	
	Forgot Password?	

THANK YOU

