STEFANO G. MAURI

OBJECTIVE

To obtain a technical position that allows me to meet new challenges and grow my skillset.

RELATED SKILLS

- Skilled in operating and maintaining production equipment.
- Adept with common inspection measuring equipment such as calipers, micrometers, and height gauges.
- Experienced in working with a "Bridgeport" style knee mill, HAAS 3-Axis CNC milling machine, 3D-printers, laser cutters, and most common machine tools.
- Increased production on knee mill by over 200% with process improvements.
- Proficient with onShape, Fusion360, MillPwr AcuRite, and MasterCAM.

WORK EXPERIENCE

July 2015- Now **Beahm Designs Inc.** Los Gatos, CA
Machinist

- Learned CNC machining on my own time at night under professional machinist. Eventually transferred to machining department.
- Proficient in setup and operation of 3-Axis milling machines.
- Experience in running many aspects of a machine shop such as sheduling, purchasing, programming, measuring, deburring, training new machinists and repairing broken machines.

November 2013- July 2015 **Beahm Designs Inc.** Los Gatos, CA
Head of Shipping and Receiving

- Built custom organization/storage for stockroom and machine shop.
- Programmed a database application for keeping track of inventory.

July 2008- August 2011 **Uforia Inc.** Redwood City, CA
Game Master

- Acted as Game Master for three games in a fast-paced small business environment.
- Worked on the setup of promotions with other companies, billing, QA and tech support.

May 2007- May 2008 **Gala-Net Inc.** Sunnyvale, CA
Event and Promotion Manager/Game Master for Fly For Fun.

- Was involved with a broad range of tasks including quality assurance, customer service and events, but with a primary focus on tech support and marketing

ADDITIONAL SKILLS

- Electronics Prototyping: soldering, debugging circuits using a DMM, basic understanding of electrical components
- Programming Languages: Arduino, Python, C++, C#, Java, Javascript, SQL